



# Tilean Team Cup Online 2020



## Rulespack

The Tilean Team Cup Online 2020 is connected to the [Tilean Team Cup in Pisa](#) on 16/17<sup>th</sup> of May.

### Schedule

- The Tilean Team Cup Online 2020 will be a resurrection style tournament, initially consisting of **6** games of Blood Bowl contested via the Swiss format in 4 groups consisting of one team member from each squad.
- Players can sign up in squads of 4 players in the respective fumbbl thread
- 4 best squads fight it out in playoffs for a nice “Greebo Games” miniature team for each member of the winning squad!
- Round 1 will begin at 22:00 CEST on Monday, 16th of March 2020
- Any submissions as soon as possible are most welcome, latest submission of Squads and individual teams to the group is Sunday, 15th of March midnight
- Each round will last 1 week, and rounds will begin at 22:00 CET on each Monday of the tournament
- The Tilean Team Cup Online 2020 is using the rules of the [Eurobowl in Poland](#)

### Rosters and Skills

- Exact rules can be found on the official [Eurobowl](#) Homepage. Here a quick summary
- The 26 NAF approved races will be permitted to enter the Tilean Team Cup 2020.
- 6 Tiers with 1100k TV base teams and then additional money for spend/inducements as follows: (please note that you first need a hard cut at 1100 and can only then spend money on star players or buy them fully with the 1100 TV only)
- Tier 1 (100k): Amazons, Dark Elves, Dwarves, Lizardmen, Norse, Wood Elves, Undead
- Tier 2 (120k): Chaos Dwarves, Orcs, Skaven, Necromantc
- Tier 3 (140k): Bretonnians, Humans, Chaos
- Tier 4 (170k): Chaos Renegades, Elf Union, High Elves, Khemri, Nurgle, Slann
- Tier 5 (200k): Daemons of Khorne, Underworld Denizens, Vampires
- Tier 6 (230k): Goblins, Halflings, Ogres

- All skills will be added from the first game
- A 'normal' skill costs 20 kgp
- A 'double' skill costs 30 kgp
- maximum one player in each team from tier 1-3 can have one double skill
- maximum two players in each team from tier 4-6 can have one double skill
- Your roster can have one player that has two additional skills. Both skills must be normal skills and the second skill has a cost of 30,000 gold pieces.
- Star players may not receive additional skills or stat upgrades
- the Skill "Piling On" will be used according to Death Zone 1, i.e. Team Re-Roll is required.
- Skill details:
  - Excess money needs to stay on the bank and must not be used to buy inducements except intended ones mentioned in your teams Bio.
  - If you have skill slots that are not used because you have reached your limit of skills, please use the (no skill) option
  - You must select all skills before the tournament
- The Tilean Team Cup Online 2020 is a 'resurrection' tournament. This means that your players will not gain spps, and that teams will 'reset' following each match. Injuries and deaths do not carry to the next game, new players cannot be purchased and raised Zombies and Rotters are not added to the roster

### **Tournament Format**

- The Tilean Team Cup Online 2020 will be a resurrection style tournament, initially consisting of 6 games of Blood Bowl contested via the Swiss format in 4 groups consisting of one team member from each squad.
- Players can sign up in squads of 4 players in the fumbbl thread
- 4 best squads fight it out in playoffs for some nice prices
- Please make sure to apply a team to the group for each member of the squad

### **FUMBBL Team Creation and Application to the Tournament**

- Teams should be made via [this link](#)
  - Select your race and team name (see the Useful links section below for advice on making a FUMBBL team)
  - On the team page, **there is no need to change** 'Progression' from 'Standard' to 'None'

- Select all of your players, re-rolls, etc. and click 'submit for approval'
- Ensure your team complies with the FUMBBL disclaimer pop-up
- The following screen allows then you to select your 11 skills for the tournament
  - When 'save' is pressed to confirm your skill choices, there is no pop-up or conformation screen. You can check your skills have saved correctly by navigating away from the screen and then checking 'Team Options' on your team page
- NAF coaches should record their NAF nick (if different to their FUMBBL username) and NAF number in the team bio section following team creation. This will help us in the future recording and ranking of online games
- Mentioning the Squad name in your team is also recommended.
- Inducement(s) you wish to use must be left out of your team creation process and listed in the team bio
- When you play a match in the tournament, select your listed inducements when the client loads up as you would normally by spending your remaining treasury as petty cash
  - It is important that you only use the inducements that you have declared in your team bio
  - In the event that non 'rostered' inducements are selected in the client by a coach, the match result will be void and the game awarded to the opponent
  - At discretion of the opponent coach unapproved inducements can be just ignored (if possible, not possible for babes for example) and otherwise a reset of the game can be ask from any official fumbbl admin (either through discord or through a support ticket on the site)
- When teams have been created, they must be applied [here](#)
- More information on how to apply your team can be found in this [Youtube video](#)

## **Scoring**

- Tournament points will be awarded as follows:
  - 2 points for a win
  - 1 point for a tie
  - 0 points for a loss
  - -5 points for a forfeit or concession
    - This will be reduced to 0 in the event the organisers are satisfied every effort has been made to schedule the game and a real-life issue has occurred.
  - Forfeit or concession TD / CAS scoring: 2-0 (2-0)
- Tie breakers will separate squads on the same number of points as follows:
  - Opponent score
  - net TD + net CAS
  - TD scored

- CAS inflicted
  - Random
- Please note that technically it is not possible to match team vs team, but each team member plays in a separate group for as many individual points that are then added up.

### **Other Rules**

- Please endeavour to complete your games. PM your opponent as soon as you can and organise a time to play
  - If agreeing a time is proving difficult, PM your division admin as soon as possible
- Games will be forfeited promptly to begin new rounds
- In the event you forfeit a game without a valid reason, we reserve the right to temporarily exclude you from future NAF sanctioned online events for a short time
- Games will be recorded as Online NAF games on the-naf.net. Forfeits and games against non NAF members are not recorded

### **Winners and Glittering Prizes**

- Tilean Team Cup Organizer Francesco “Panicoblack” Panicucci has promised that they will sponsor a “Gaspez art” miniature team for each member of the winning squad! That is absolutely amazing, great thanks to the Organizers here, and having visited the Tilean Team Cup last year this is a great event and I can personally recommend it to everyone.

### **Useful Links and FAQ**

Please see the [FUMBBL group](#) for useful links and FAQ.