Rulespack

The NAF and FUMBBL are proud to announce the Road to the NAF Championship (RTTNAFC) 2015! This rulespack should contain everything you need to know to enter the first online, resurrection, NAF sanctioned Blood Bowl tournament!

Schedule

- The RTTNAFC will be a resurrection style tournament consisting of 6 games of Blood Bowl contested via the Swiss format
- Following round 5, the two highest placed teams will contest a final match to decide the RTTNAFC champion
- Round 1 will begin at 21:00 GMT on Friday, 16th January, 2015
- Each round will last 1 week, and rounds will begin at 21:00 GMT on each Friday of the tournament
    - From round 4 onwards, this will change to each Monday due to a site power outage. Round 4 will begin at 21:00 GMT on Monday the 9th of February
- The RTTNAFC is linked to the NAF Championship, one of two European NAF Major tournaments. The RTTNAFC is a European focussed tournament for that reason. Make sure the tournament schedule fits your personal schedule

Rosters and Skills

- The 24 NAF approved races will be permitted to enter the RTTNAFC. Simyin will not be eligible
- Each coach has 1,100,000 gold crowns with which to create a team. You may spend money from your treasury on inducements, and these then become a permanent part of your team
    - All inducements are permitted except Special Play Cards, Mercenaries and Team Wizards. Teams must hire 11 rostered players before adding Star Player
- Before the tournament, you may select six additional skills forplayers on your team. Three of these skills will be available for your players from the first game, with the remaining three becoming available from the start of game 4

- All of the skills selected before game 1 must be selected from a player's normally permitted skill categories – this means a skill from a category in the 'Normal' column but not 'Double'. One and only one of the skills selected before game 4 may be selected from a 'Doubles' category, with the remaining two chosen from a category in the 'Normal' column
    - You must select all six skills before the tournament
    - Once a player gains a skill at the start of either game 1 or 4 he will keep it for the rest of the tournament
    - A single player cannot be given more than one additional skill throughout the tournament
    - Star Players may not be given additional skills
- The RTTNAFC is a 'resurrection' tournament. This means that your players will not gain spps, and that teams will 'reset' following each match. Injuries and deaths do not carry to the next game, new players cannot be purchased and raised Zombies and Rotters are not added to the roster

FUMBBL Team Creation and Application to the Tournament

- Teams for the RTTNAFC should be created via this link
    - Select your race and team name (see the Useful links section below for advice on making a FUMBBL team)
    - On the team page, change 'Progression' from 'Standard' to 'None'
    - Select all of your players, re-rolls, etc. and click 'submit for approval'
    - Ensure your team complies with the FUMBBL disclaimer pop-up
    - The following screen allows then you to select your 6 skills for the tournament
- NAF coaches should record their NAF nick (if different to their FUMBBL username) and NAF number in the team bio section following team creation. This will help us in the recording and ranking of online games
- Any inducements you wish to use should be left out of your team creation process and listed in the team bio
    - Example: I wish to create a Wood Elf team with two rostered Bloodwiser Babes. I spend 1.0M of my allotted 1.1M gold crowns and select my skills
    - I then write my team bio: NAF name: Purplegoo, NAF number: 11777, Inducements: 2 x Bloodwiser Babes
- When you play a match in the tournament, select your listed inducements when the client loads up as you would normally by spending your remaining treasury
    - It is important that you only use the inducments that you have declared in your team bio. For example, the Wood Elf team described above could not decide that in one match, they would rather induce a wandering apothecary than the babes

- In the event that non 'rostered' inducments are selected in the client by a coach, the match result will be void and the game awarded to the opponent
- When teams have been created, they should be applied to this group
  - Click the 'group members' tab and then use the 'apply for membership' dropdown

Scoring

- Tournament points will be awarded as follows:
  - 2 points for a win
  - 1 point for a tie
  - 0 points for a loss
  - -5 points for a forfeit or concession
  - Forfeit or concession TD / CAS scoring: 2-0 (2-0)
- Tie breakers will separate teams on the same number of points as follows:
  - Net TD + net CAS
  - TD scored
  - CAS inflicted
  - Random

Other Rules

- Please endeavour to complete your games. PM your opponent as soon as you can and organise a time to play
  - If agreeing a time is proving difficult, PM Purplegoo as soon as possible
- Games will be forfeited promptly to begin new rounds
- In the event you forfeit a game, we reserve the right to temporarily exclude you from future NAF sanctioned online events for a short time

Winners and Glittering Prizes

- The winner of the RTTNAFC will receive a free ticket to the NAF Championship in Nottingham, England, worth £55
  - In the event the winner cannot attend the NAFC, he will receive the free gifts that delegates are given for attendance
  - The prize is non-transferable, only the winner of the RTTNAFC may claim the free ticket
- One coach that has completed all 6 games will be randomly chosen to receive the NAFC free gifts

- A Stunty Cup will be presented to the highest placed Stunty (Ogre, Goblin, Halfling) coach

Final Thoughts

I hope the above answers any questions you might have! If not, please be sure to PM Purplegoo or post in one of the three RTTNAFC threads running on FUMBBL, TFF or the NAF site. I hope to see you at the kickoff of this exciting new venture!

Useful Links

- Forum threads:
  - FUMBBL forum thread
  - TFF forum thread
  - NAF forum thread
- FUMBBL Quick start guide
  - Sann0638's 'How to' FUMBBL videos
  - FUMBBL help section
  - A useful blog by Azure on online match scheduling etiquette
  - A GLN article on the future of online NAF events
- [The NAF](The NAF)
- The NAF Championship
  - Rulespack
- Swiss tournaments