



The NAF are very proud to introduce *The NAF Championship*. Under this new title, we are taking over the running of the annual Blood Bowl tournament at Warhammer World.



Jervis Johnson

"The NAF have rather foolishly asked if I will write an introduction for the first of the annual Blood Bowl tournaments they will be running at Warhammer World in Nottingham. Not requiring much excuse to waffle on in print, I was more than happy to do so.

The NAF Championship is the spiritual successor to the Blood Bowl Tournament run first by Fanatic, and then by the Warhammer World Events team. Although Blood Bowl coaches now have something of an embarrassment of riches when it comes to organised play events, the Blood Bowl Tournament held at Warhammer World has always had a special place in the calendar. As the organiser and chief referee of the first of these tournaments, it has always held a special place in my heart, just as I know it does for many, many others.

I therefore hope that you will all join with me in wishing the NAF the very best of luck, and the most heartfelt of thanks, for carrying on this proud tradition. I, for one, know that the event is in very safe hands, and I am looking forward with eager anticipation to seeing you all at the first NAF Championships.

Good luck, and may you never need to use your re-roll!"

Jervis Johnson
December 2010

Thanks Jervis! The NAF are indeed very proud to be running this event. *The NAF Championship* will continue to be a NAF-ranked major tournament and we aim for it to remain the largest and most prestigious individual tournament in world Blood Bowl. Read on for all the information you will need to compete for the illustrious title of NAF Championship Winner!



• BASIC INFORMATION •

The tournament will take place on the 7th and 8th of May 2011 at **Warhammer World**, Willow Road, Lenton, Nottingham, UK NG7 2WS.

There is a limited capacity at Warhammer World. Therefore places will be allocated on a first-come, first-served basis. Tickets will go on sale on Thursday 10th February at 08:00 GMT. They can be purchased by PayPal only and are priced at £40 each.

To reserve your place please send a £40 PayPal payment to thenafchampionship@gmail.com. Each entrant must provide their full name, current email address and current telephone number. NAF members must also provide their NAF name and NAF number.

You will receive immediate confirmation of your payment by PayPal. Once we have received your payment and all information as above, the NAF will send you an e-ticket confirming your place. This may take a few days to arrive. You must print this e-ticket and show it to the organisers at registration.

Boards and dugouts will be provided for use throughout the tournament. You will be required to bring your team, dice and templates. There is no restriction on what miniatures you use in your team as long as they are painted.

Included in the ticket price are your lunch and dinner on Saturday and lunch on Sunday. These meals will be provided at the Warhammer World canteen. See the schedule for serving times.

The venue is a short taxi ride from the well-connected Nottingham railway station. If you are travelling by car, take J25 off the M1 heading along the A52. Then cross four roundabouts and turn right at the lights opposite the Wheatsheaves pub onto Gregory Street. Go straight over at the next set of traffic lights onto Lenton Lane. Warhammer World is on your right after about 500 m.

The nearest air link is East Midlands airport. There is a cheap bus service 'Indigo' (http://www.trentbarton.co.uk/service_times.aspx?serviceid=187) which takes you to within a kilometre of Warhammer World.

Accommodation is not provided so you will need to arrange this yourself from the wide range of places to stay in Nottingham.





• SCHEDULE •

The tournament will consist of 6 Blood Bowl matches. The two highest ranked coaches at the end of round 5 will compete in the NAF Championship Final. You will not be drawn against an opponent you have already played in a previous round; the only exception to this rule is the final.

Round 1 matches will be randomly determined. In the following five rounds players will be ranked by points total and paired off into matches *e.g.* 1st vs 2nd, 3rd vs 4th *etc.* Where players are tied on points, they will be drawn against a random opponent who has the same number of points. Points scoring rules are given in the following section.

Players on equal points after round 6 will be separated in the final placings by adding together their touchdown difference and casualty difference; the higher net total achieving the higher position. The same calculation will be used to determine the NAF Championship Finalists, should the leading players be tied on points.

The schedule is as follows:

• Saturday 7th May 2011

Registration:	09:00 – 09:45
Round 1:	10:00 – 12:15
Lunch:	12:00 – 13:15
Round 2:	13:15 – 15:30
Round 3:	16:00 – 18:15
Evening meal:	18:15

• Sunday 8th May 2011

Round 4:	09:30 – 11:45
Lunch:	11:30 – 12:30
Round 5	12:30 – 14:45
Round 6	15:00 – 17:15
Awards ceremony:	approx. 17:45
Close:	approx. 18:00

There are 2 hours and 15 minutes allocated to each round. We ask that you play within this time, otherwise the tournament referees may need to stop games prematurely. Lunch will be served on both days from 15 minutes before the end of rounds 1 and 4.

If the NAF Championship Final ends in a tie, then overtime will be played to decide a winner. This might entail a slight delay in the above schedule.





• RULES •

The tournament will use the 'Competition Rules Pack' *Blood Bowl* rules. All 24 teams will be permitted, including Slann, Underworld and Chaos Pact.

Each coach selects his team from a treasury of 1,050,000 gold crowns. This is an increase of 50,000 from previous Blood Bowl Grand Tournaments. You may spend money from your treasury on inducements. All inducements are permitted except Special Play Cards and Team Wizards. Teams are restarted after each game, *i.e.* injuries and deaths do not carry over; any SPPs earned are lost.

Before each match you may select one additional skill for a player on your team. The player will keep the skill for the rest of the tournament. Skills must be selected from the player's permitted skill categories. A single player cannot be given more than one additional skill throughout the tournament. Star Players may not be given additional skills.

Each round, before choosing your skill, you are permitted to see your opponent's roster including any additional skills he has chosen in previous rounds. Coaches may wish to choose their next additional skill in secret, before revealing their choice to their opponent. This is to prevent any potential advantage gained by one coach choosing their skill before the other.

Tournament points will be awarded as follows:

Win:	30 points
Draw:	10 points
Loss:	0 points

In addition to tournament points, record your touchdowns and casualties on your results sheet. Only record casualties that would give Star Player Points; those caused by fouls, crowd pushes, failed dodges *etc.* do not count.

A team of referees will be available to answer any rules queries. If you cannot find the answer in the rule book, ask for the assistance of a referee and he will be able to resolve the problem. Additionally, if your match is behind schedule a referee may ask you to hurry up in order to finish in time. If you are unable to finish the referee may stop the game prematurely. In any such case the referee's decision is always final.





● THE WINNERS ●

Every entrant to the tournament will receive a special NAF Championship gift. Trophies and prizes will be awarded to the lucky winners, in the following categories:

- **The NAF Championship Winner**

- **The NAF Championship Runner-up**

- **The NAF Championship League Title**

This is awarded to the highest placed coach who did not make the final.

- **Best Painted Team**

We hope this will continue to be the Blood Bowl community's flagship painting contest.

- **Most Touchdowns**

- **Most Casualties**

Only casualties that would accrue SPPs count for this award.

- **Stunty Cup**

This is awarded to the highest placed Goblin, Halfling or Ogre team.





● **FINALLY** ●

If you have any questions about the tournament email us at thenafchampionship@gmail.com and we will get back to you as soon as possible.

We welcome all players of all levels of experience. In particular we are keen to encourage new players, don't be afraid to email us if you are new to tournaments and there's something you're not sure about.

All non-NAF members registering at the tournament will be offered free NAF membership.

The following links may be useful:

● **The official website of the NAF**

<http://www.thenaf.net>

● **Games Workshop's Competition Rules Pack**

http://www.games-workshop.com/MEDIA_CustomProductCatalog/m780049a_Blood_Bowl_Competition_Rules.pdf

● **Rules for Slann, Underworld and Chaos Pact teams**

http://www.thenaf.net/files/NewTeams_LRB6.pdf

